Dabba Walla

- Mumbai Food Express -

In addition to the modules listed in the rulebook, there are further options for customising *Dabba Walla* to your own taste. These variants are labelled with one or more symbols and can be combined with each other as desired.

= for 2 players = for experts = for families



Variants

The imaginary third player ()

Changes in setup:

After forming the draw pile, do not put the remaining cards back into the card box, but place them in a face-down pile next to the game board. Turn over the top card from this pile and place it clearly visible at the edge of the playing area.

Changes in the PICK-UP PHASE:

At the end of a turn in which you have placed the first Dabba tile on a new level in which none of you had previously placed a tile, draw **two cards from the pile at the edge of the playing area**. Secretly look at these cards, choose one of them and put it **face-up** on the card revealed during setup. Stack the revealed cards so that the bottom half of each card remains visible.

Put the other card back **on top or on the bottom** of the stack.

Example:

If, at the end of the PICK-UP PHASE, one level marker is on the 5 and the other on the 7, you should have revealed a total of 7 cards.

Changes in the DELIVERY PHASE:

The **imaginary third player** contributes exactly one card to each scoring round, which is added to your cards and chai tiles to determine the value of the scoring markers:

The top card (which was revealed last) for the top level, ..., and the bottom card (which was already revealed during setup) for level 1.

Tactical start (*)

Changes in setup:

Instead of the quantity of cards specified in the rulebook, you will need:

| 2 players | 3 players | 4 players |
|-----------|-----------|-----------|
| 39 cards | 56 cards | 73 cards |

Instead of the usual 2, you now draw 4 cards. Look at these cards, keep 2 of them, and remove the other two from the game.

Changes in the PICK-UP/DELIVERY PHASE: No changes.

Chai for tea connoisseurs (23, *)

Changes in setup:

No changes.

Changes in the PICK-UP PHASE:

When connecting a chai symbol, draw 2 (instead of 1) random chai tiles. Choose 1 chai tile to place face down in front of you and remove the other tile from the game by setting it aside face down.



Note: Once the supply of chai tiles has been depleted, shuffle all formerly unselected chai tiles to form a new supply. Make sure that you do **NOT** shuffle the chai tiles **already used** in this game into the supply!

Changes in the DELIVERY PHASE:

No changes.

Long game (*)

Changes in setup:

If you would like to play longer and stack the dabbas higher, during setup add 1 card per person to the draw pile for each additional round.

Example:

You want to play 16 rounds instead of 13 in a 3-player-game? Then you need 59 cards instead of 50.

Changes in the PICK-UP/DELIVERY PHASE: No changes.

No "Take that!" (****)

Changes in setup:

Sort out and put aside all the "-1" chai tiles and the "veto" chai tiles during setup.

Changes in the PICK-UP/DELIVERY PHASE:

No changes.

